DT at St. John's C of E Primary School

To the give children the opportunity to use creativity and design; to design and make products and to solve real and relevant problems. Children will acquire a broad range of subject knowledge and make links to other subjects such as mathematics, science, computing and art. Learners will develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world. They will build and apply knowledge, understanding and skills in order to design and make prototypes and products for different users. They will be challenged to critique, evaluate and test their ideas and products and the work of others.

To use BOUNDARIES to follow safety rules in the lesson.

To be RESILIENT when products are critiqued by others.

To be FOCUSED so my designs are purposeful, functional and appealing

To RESPECT our own design criteria and consider the views of others to improve our work.

To SELF-REGULATE by understanding things don't always go to plan.

To be INDEPENDENT by selecting own equipment and tools for a project.

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LOVE exploring, designing and creating.

RESPECT our peers by encouraging them and our work by always listening to people's ideas.

Show COURAGE when learning new skills and by giving and receiving critique.